# LESSON 9: SIN NATURE - THE TRUTH: NOT TWO NATURES BUT ONE

### **INTRODUCTION**

We know we are born with a sin nature, but after we become saved, do we now have two natures? As is commonly seen in commercials and movies, many believe that we have the good nature (or the angel on one shoulder) telling us the right thing to do while the bad nature (or the devil on the other shoulder) tries to talk us into doing the wrong thing. This belief that we have two natures is wrong! We can only have one nature in us.

## **THE FALL OF MAN**

#### Read Genesis 2:17 and 3:1-7

▶ If Adam and Eve do not have a sin nature, how did they end up sinning? What are the steps that Satan used to convince them to sin?

#### **DEATH OF THE OLD NATURE**

If you examine the morality of the godly men of the Old and the New Testament you will see a drastic difference. In the Old Testament people like Abraham, Jacob, and David all had moral issues. They were married to several women and could not control their sexual desire. On the other hand, the godly men of the New Testament like Paul, Peter, and James did not have affairs or have children out of wedlock.

#### Read Romans 6:6-12

▶ Why is there such a difference in morality from the Old Testament to the New Testament?

### THE NEW NATURE

#### Read Romans 8:8-11

What is this new nature?

### Read Romans 7:24-25

▶ Why is Paul struggling between the law of God and the flesh?

#### Read Romans 8:8-11 and 2 Corinthians 12:7-10

▶ How do Christians still sin if the old man is no longer in us and the Holy Spirit dwells in us?

### **CONCLUSION**

The desires themselves are not sin. Believing the lies of the enemy and no longer listening to God is sin. Desires for the wrong things follow after we decide to believe the lies. If you have a

desire in your life that is moving you away from Christ, do not fight the desire. Figure out what it is, in the word of God that you do not believe that has created the desire.

# Read Ephesians 5:18

▶ How do we stop sinning and believing the lies of the enemy?